

EVA-00 0号機

A4 M3 Ar4 W6 Mo18

ABILITIES

- **Ready to die:** When EVA-00's **Wounds** drop to 4 or less, gains the following:
 - A.T. Field: +1 to **Armor**.
 - **Last Stand:** +1 to **Aim** and all **RW** gain +1 to **Penetration**.
- **Agile Unit:** **Moving** through enemies does not require **Tests**.
- **N2 Bomb:** When EVA-00 is eliminated, roll 1D6: On a 2-, uses a **N2 Bomb**, dealing 3 points of **Damage** to everyone within 15cm radius.

INCLUDED WEAPONS

- **Progressive Knife** - **TMW R3 P2 D2**
Effects: A successful hit grants an additional **Attack** to the same target with this **Weapon** without **Effects**.

RANGED WEAPONS

- **Pallet Rifle** - **TRW R50 P2 D1**
Effects: This **Weapon** can make up to 3 **Attacks** to the same target, but it suffers a cumulative -1 to **Aim** for each **Attack** after the first.
- **Sniper Rifle** - **TRW R70 P2 D1**
Effects: Hit rolls of 1 deal 3 **Damage** instead of 1.
- **Handgun** - **TRW R30 P2 D1**
Effects: Hit rolls of 1 deal 2 **Damage** instead of 1.
- **Hand Bazookas** - **TRW R40 P2 D1**
Effects: Hits inflict 1 **Damage** to enemies within 10cm of the bearer.
- **Positron Rifle** - **TRW R50 P1 D1**
Effects: Roll 2D6: On a 2-, the target is eliminated.
- **440mm Gatling Gun** - **TRW R50 P1 D1**
Effects: This **Weapon** can make up to 5 **Attacks** to the same target, but it suffers a cumulative -1 to **Aim** for each **Attack** after the third.
- **(One use only) Spear of Longinus** - **TRW R∞ P∞ D4**
Effects: None.

EVA-02 2号機

A3 M4 Ar4 W6 Mo18

ABILITIES

- **Berserk Mode:** When EVA-02's **Wounds** drop to 4 or less, gains the following:
 - A.T. Field: +1 to **Armor**.
 - **Berserk:** +1 to **Melee** and all **MW** gain +1 to **Penetration**.
 - **Inner Rage:** It can repeat one failed hit roll each turn.
- **Agile Unit:** **Moving** through enemies does not require **Tests**.

INCLUDED WEAPONS

- **Progressive Knife** - **TMW R3 P2 D2**
Effects: A successful hit grants an additional **Attack** to the same target with this **Weapon** without **Effects**.

RANGED WEAPONS

- **Pallet Rifle** - **TRW R50 P2 D1**
Effects: This **Weapon** can make up to 3 **Attacks** to the same target, but it suffers a cumulative -1 to **Aim** for each **Attack** after the first.
- **Sniper Rifle** - **TRW R70 P2 D1**
Effects: Hit rolls of 1 deal 3 **Damage** instead of 1.
- **Handgun** - **TRW R30 P2 D1**
Effects: Hit rolls of 1 deal 2 **Damage** instead of 1.
- **Hand Bazookas** - **TRW R40 P2 D1**
Effects: Hits inflict 1 **Damage** to enemies within 10cm of the bearer.
- **Positron Rifle** - **TRW R50 P1 D1**
Effects: Roll 2D6: On a 2-, the target is eliminated.
- **440mm Gatling Gun** - **TRW R50 P1 D1**
Effects: This **Weapon** can make up to 5 **Attacks** to the same target, but it suffers a cumulative -1 to **Aim** for each **Attack** after the third.
- **(One use only) Spear of Longinus** - **TRW R∞ P∞ D4**
Effects: None.

EVA-01 1号機

A3 M4 Ar4 W6 Mo18

ABILITIES

- **Berserk Mode:** When EVA-01's **Wounds** drop to 4 or less, gains the following:
 - A.T. Field: +1 to **Armor**.
 - **Berserk:** +1 to **Melee** and all **MW** gain +1 to **Penetration**.
 - **Regeneration:** When dealing **Damage** to an enemy, roll 1D6: On a 2-, the EVA-01 recovers 1 **Wound**.
- **Agile Unit:** **Moving** through enemies does not require **Tests**.

INCLUDED WEAPONS

- **Progressive Knife** - **TMW R3 P2 D2**
Effects: A successful hit grants an additional **Attack** to the same target with this **Weapon** without **Effects**.

RANGED WEAPONS

- **Pallet Rifle** - **TRW R50 P2 D1**
Effects: This **Weapon** can make up to 3 **Attacks** to the same target, but it suffers a cumulative -1 to **Aim** for each **Attack** after the first.
- **Sniper Rifle** - **TRW R70 P2 D1**
Effects: Hit rolls of 1 deal 3 **Damage** instead of 1.
- **Handgun** - **TRW R30 P2 D1**
Effects: Hit rolls of 1 deal 2 **Damage** instead of 1.
- **Hand Bazookas** - **TRW R40 P2 D1**
Effects: Hits inflict 1 **Damage** to enemies within 10cm of the bearer.
- **Positron Rifle** - **TRW R50 P1 D1**
Effects: Roll 2D6: On a 2-, the target is eliminated.
- **440mm Gatling Gun** - **TRW R50 P1 D1**
Effects: This **Weapon** can make up to 5 **Attacks** to the same target, but it suffers a cumulative -1 to **Aim** for each **Attack** after the third.
- **(One use only) Spear of Longinus** - **TRW R∞ P∞ D4**
Effects: None.

EVA-03 3号機

A3 M4 Ar4 W8 Mo18

ABILITIES

- **Agile Unit:** **Moving** through enemies does not require **Tests**.
- **Angel Possession:** At the start of each turn, roll a 1D6: On a 3-, EVA-03 gets possessed by the Angel Bardiel. Everyone becomes its enemy (except other Angels), and it must always **Move** towards the nearest one and **Attack** using only its **Elongated Arms**. In addition, it gains the following:
 - A.T. Field: +1 to **Armor**.
 - **Angel Strength:** +1 to **Melee**.

INCLUDED WEAPONS

- **Fists** - **TMW R3 P1 D2**
Effects: A successful hit grants an additional **Attack** to the same target with this **Weapon** without **Effects**.

ANGEL POSSESSION

- **Elongated Arms** - **TMW R12 P3 D2**
Effects: Roll 1D6: On a 3-, deals 1 **Damage**.

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EVA-06 6号機

A4 M4 Ar5 W6 Mo18

ABILITIES

- **Descent on Earth:** EVA-06 can be deployed on the battle zone at the beginning of any turn, at least 15cm away from the enemies.
- **Agile Unit:** Moving through enemies does not require Tests.

INCLUDED WEAPONS

- Progressive Knife - TMW R3 P2 D2

Effects: A successful hit grants an additional **Attack** to the same target with this **Weapon** without **Effects**.

RANGED WEAPONS

- Pallet Rifle - TRW R50 P2 D1

Effects: This **Weapon** can make up to 3 **Attacks** to the same target, but it suffers a cumulative -1 to **Aim** for each **Attack** after the first.

- Sniper Rifle - TRW R70 P2 D1

Effects: Hit rolls of 1 deal 3 **Damage** instead of 1.

- Handgun - TRW R30 P2 D1

Effects: Hit rolls of 1 deal 2 **Damage** instead of 1.

- Hand Bazookas - TRW R40 P2 D1

Effects: Hits inflict 1 **Damage** to enemies within 10cm of the bearer.

- Positron Rifle - TRW R50 P1 D1

Effects: Roll 2D6: On a 2-, the target is eliminated.

- 440mm Gatling Gun - TRW R50 P1 D1

Effects: This **Weapon** can make up to 5 **Attacks** to the same target, but it suffers a cumulative -1 to **Aim** for each **Attack** after the third.

- (One use only) Spear of Cassius - TRW R∞ P∞ D4

Effects: None.

EVA-08a 8号機α

A5 M3 Ar4 W6 Mo18

ABILITIES

- **Berserk Mode Mastery:** When EVA-08a's **Wounds** drop to 4 or less, gains the following:
 - A.T. Field: +1 to **Armor**.
 - Berserk: +2 to **Melee** and all **MW** gain +1 to **Penetration**.
- **Agile Unit:** Moving through enemies does not require Tests.

INCLUDED WEAPONS

- Progressive Knife - TMW R3 P2 D2

Effects: A successful hit grants an additional **Attack** to the same target with this **Weapon** without **Effects**.

RANGED WEAPONS

- Pallet Rifle - TRW R50 P2 D1

Effects: This **Weapon** can make up to 3 **Attacks** to the same target, but it suffers a cumulative -1 to **Aim** for each **Attack** after the first.

- Sniper Rifle - TRW R70 P2 D1

Effects: Hit rolls of 1 deal 3 **Damage** instead of 1.

- Handgun - TRW R30 P2 D1

Effects: Hit rolls of 1 deal 2 **Damage** instead of 1.

- Hand Bazookas - TRW R40 P2 D1

Effects: Hits inflict 1 **Damage** to enemies within 10cm of the bearer.

- Positron Rifle - TRW R50 P1 D1

Effects: Roll 2D6: On a 2-, the target is eliminated.

- 440mm Gatling Gun - TRW R50 P1 D1

Effects: This **Weapon** can make up to 5 **Attacks** to the same target, but it suffers a cumulative -1 to **Aim** for each **Attack** after the third.

- (One use only) Spear of Longinus - TRW R∞ P∞ D4

Effects: None.

MASS PRODUCTION EVANGELION

エヴァンゲリオン 量産機

A3 M3 Ar4 W6 Mo18

ABILITIES

- **A.T. Field-Based Levitation:** It can **Move** over terrain elements.
- **Agile Unit:** Moving through enemies does not require Tests.

INCLUDED WEAPONS

- Heavy Spear - TMW R6 P2 D2

Effects: Hits inflict 1 **Damage** to enemies within 6cm of the bearer.

! The **Heavy Spear** can be transformed into the **Spear of Longinus' Replica** and used as an **RW** (see below). Once used, the Mass Production Evangelion can no longer use any of these **Weapons** and, from now on, must use its **Mouth** instead:

- Mouth - TMW R3 P3 D1

Effects: A successful hit grants an additional **Attack** to the same target with this **Weapon** without **Effects**.

RANGED WEAPONS

- (One use only) Spear of Longinus' Replica - TRW R70 P3 D3

Effects: None.

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